

# ISAAC 2016 Call For Papers

The 27<sup>th</sup> International Symposium on Algorithms and Computation

December 12-14, 2016, Sydney, Australia

<http://rp-www.cs.usyd.edu.au/~visual/isaac2016>

## **Important Dates**

Submission: June 24, 2016

Notification: August 31, 2016

Final version: September 31, 2016

## **Program Committee**

Ulrik Brandes (U Konstanz, Germany)

Xiaotie Deng (SJTU, China)

Thomas Erlebach (U Leicester, UK)

William Evans (UBC, Canada)

Rudolf Fleischer (GUtech, Oman)

Fabrizio Frati (U Roma Tre, Italy)

Takuro Fukunaga (NII, Japan)

Serge Gaspers (UNSW, Australia)

Michael Goodrich (UC Irvine, USA)

Seok-Hee Hong (U Sydney, Australia,  
Chair)

Hiroshi Imai (U Tokyo, Japan)

Toshimasa Ishii (Hokkaido U, Japan)

Giuseppe F. Italiano (U Rome Tor  
Vergata, Italy)

Takehiro Ito (Tohoku U, Japan)

Ming-Yang Kao (Northwestern U, USA)

Michael Kaufmann (Tübingen U,  
Germany)

Jan Kratochvíl (Charles U, Czech  
Republic)

Tak-Wah Lam (HKU, Hong Kong)

Minming Li, (City U, Hong Kong)

Giuseppe Liotta (U Perugia, Italy)

Hsueh-I Lu (NTU, Taiwan)

Bernard Mans (Macquarie U, Australia)

Sang-II Oum (KAIST, South Korea)

Evanthia Papadopoulou (USI,  
Switzerland)

Kunsoo Park (SNU, South Korea)

Md. Saidur Rahman (BUET,  
Bangladesh)

Ignaz Rutter (KIT, Germany)

Kunihiko Sadakane (U Tokyo, Japan)

Pascal Schweitzer (RWTH Aachen U,  
Germany)

Shin-Ichi Tanigawa (Kyoto U, Japan)

Takeshi Tokuyama (Tohoku U, Japan)

Takeaki Uno, (NII, Japan)

Yushi Uno (Osaka Prefecture U, Japan)

Osamu Watanabe (TITech, Japan)

Anthony Wirth (U Melbourne, Australia)

Hsu-Chun Yen (NTU, Taiwan)

## **Organising Committee**

Peter Eades (U Sydney, Australia)

Seok-Hee Hong (U Sydney, Australia)

Amyra Meidiana (U Sydney, Australia)

## **ISAAC 2016**

The 27th International Symposium on Algorithms and Computation (ISAAC 2016) will be held in Sydney, Australia on December 12-14 2016.

The symposium is intended to provide a forum for researchers working in algorithms and theory of computation. Papers presenting original research in the areas of algorithms and theory of computation are sought. Papers in relevant applied areas are also welcomed.

## **Topics**

The topics include, but are not limited to:

Algorithmic game theory	Algorithms and data structures
Approximation algorithms	Combinatorial optimization
Computational biology	Computational complexity
Computational geometry	Cryptography
Experimental algorithms	Graph drawing and graph algorithms
Internet algorithms	Online algorithms
Quantum computing	Randomized algorithms
Parallel/distributed algorithms	

## **Paper Submission**

The submission should contain a scholarly exposition of ideas, techniques, and results, including motivation and a clear comparison with related work. The main text, including title, abstract, and references, should not exceed 12 pages in LIPICs style and may include an optional appendix.

They must not be submitted simultaneously to another conference with refereed proceedings or to a journal. Drafts which contain essentially the same results as papers under review in other conferences or journals cannot be submitted to ISAAC 2016.

At least one author of an accepted paper is required to present the paper at the conference as a registered participant.

Only electronic submission will be allowed and only pdf files will be accepted via EasyChair:

<http://www.easychair.org/conferences/?conf=isaac2016>

## **Publication**

For the first time the proceedings will be published in the Leibniz International Proceedings in Informatics (LIPICs) series, based at Schloss Dagstuhl.

## **Best Paper Awards**

The Best Paper Award and the Best Student Paper Award will be awarded.

A paper is eligible for the Best Student Paper Award if all authors are full-time students at the time of submission. To indicate that a submission is eligible, please add the phrase "Eligible for the Best Student Paper Award" in the abstract.

## **Sponsors**

University of Sydney